

European Darts Council

Commission of the World Darts Federation



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EUROPEAN DARTS COUNCIL

EDC Champions League – Rules



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Playing Eligibility and team registration

1. Every member nation of the European Darts Council (EDC) has the right to register their national club champion to participate at the EDC Champions League.
2. According to that, the EDC Champions League is a club-based competition. National teams or teams which are representing regions are not allowed to participate.
3. To register their national team champions, every member nation must submit a results list of their last national team championships at least 4 weeks before the start of tournament.
4. The list of the participating players of each club-team shall be submitted to the EDC at least 2 weeks before the start of the tournament.

Playing Rules

1. If not in another way mentioned, all rules and regulations of the World Darts Federation (WDF) apply.
2. Each team consists of at least 4 players.
3. Each team has to nominate one team captain/manager, which can be a player of the team, but don't have to.
4. If a country has 2 teams, they cannot play in the same group and shall meet latest in the final.
5. 4 single-matches and 2 pairs-matches will be played in succession per game.
6. Within this regular game-schedule, one player is allowed to play not more than one single-match and one pairs-match.
7. All registered players are allowed to participate in the pairs-matches, also if they have not played a singles-match within the ongoing game.
8. The setup for the single matches shall be done in advance of each game by the team captain/manager.
9. Between singles and pairs, the team captain/manager has 5 minutes to set the pairs.
10. The setup for the single-matches as well as the pairs-matches shall be done secretly, so that the teams are not aware of the setup of their opponents before the setups locked in.

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11. One home and one away team will be drawn (or team A/B).
12. Team A starts the matches 1 and 3 and the first pairs-match, team B starts the matches 2 and 4 and the second pairs-match. The starting team also marks.
13. Every match shall be played best of 7 legs.
14. If the score is 3:3 in a match, a throw to the bull is conducted before the deciding leg.
15. If the score of a game is 3:3 when all singles- and pairs-matches are played, a pairs-match shall be played to decide the game.
16. For the deciding pairs-match the team captain/managers will nominate the pairs, they have 5 minutes time to do so.
17. In the last pairs match is throw to the bull before the match. There will be no further throw to the bull before the deciding leg.
18. A neutral marker/referee will be appointed by tournament management before the last pairs match.
19. The EDC Champions League will be played in groups. The first two from each group will qualify for the knockout stage, the losers of the semifinal will play a match for the third place.
20. The rest of the teams who do not qualify from the group will proceed in the loser's bracket. The mode of the loser's bracket shall be decided after the end of registration on time before the tournament by the board of executives of the EDC
21. During the group matches, each game is played till the end (all 6 games).
22. In the KO phase, a game ends at the point first team reaches 4 wins.
23. Each player gets 6 practice darts before each match (singles and pairs).